

# CITY OF WINDOM

## NEWS & NOTES

By: Steve Nasby, City Administrator



38th Edition

September 11, 2019

### Department Head Meeting Highlights

On September 10<sup>th</sup> the topics discussed included the following:

- ALICE Training for City Departments – On September 16<sup>th</sup> and September 19<sup>th</sup> the Windom PD will be conducting active shooter training for City staff from 4:00 to 6:00 pm at City Hall, Council Chamber. **This will be paid time for City employees attending the training.** No RSVP required.
- City Facilities Checklist and 2020 SMART Goals – Electronic versions of these documents were provided to the Department Heads for their use.
- City Council Budget Workshop – The City Council will review the proposed budget and discuss Capital requests on October 30<sup>th</sup> starting at 4:30 pm. Emphasis will be given to Capital projects that impact the tax levy.
- Highway 60 Corridor Study – KLJ Engineering will be the consultants for the Highway 60 Corridor Study sponsored by MN DOT. An initial meeting to kick-off the project will be held on September 30<sup>th</sup> at 1:30 pm in the City Council Chamber. The City will have representation on the steering committee consisting of Brian Cooley, Streets & Parks Superintendent; Drew Hage, Development Director and myself.

### Activities & Project Updates

- Liquor Store – In store traffic slowing down. Budweiser pricing increases to take effect this fall due to corporate price increases.
- City Hall – Staff training for utility billing and advertising underway for PT Administrative Assistant.
- Library – September is Library Card Sign-up month. Antiques appraiser will be back in Windom on September 24<sup>th</sup>. Need a painting contractor to do work in the Children's section of the building.
- Arena – Last horse show was last weekend and staff is now working toward transitioning into the ice season.
- Electric Department – Wrapping up summer construction projects.
- Telecom – Testing equipment died and needs to be replaced.
- Police – Sidearm conversion to 9 mms has been completed.
- Building and Zoning – Andy is back from vacation and will be working to coordinate nuisance clean-ups.
- EDA – State DNR and MPCA grants are being sought for the reclamation of the pit area within Cemstone. The rain gardens in Tegel's Park are starting construction.

- Parks – Staff working on upkeep. Bids on the Tennis Courts\Pickle ball Courts due today. Discussion at the Parks & Recreation Commission regarding the location for a dog park.
- Street Department – Street patching this week when not raining.
- Water\Wastewater – A new sanitary sewer service was installed and work continues at the WWTP.
- Community Center – Upcoming schedule busy with weddings, Pheasants Forever banquet and the 20 Year Anniversary of the Community Center open house on October 10.

#### **CITY COUNCIL – September 17, 2019**

The upcoming City Council meeting will include these highlights:

- 1. Sidewalk Inspection & Repair Program**
- 2. Snow Emergency Ordinance Revision – 2<sup>nd</sup> Reading**
- 3. Award of Bid for Tennis\Pickle ball Courts**
- 4. Set Preliminary Property Tax Levy and Establish Budget Hearing Dates**
- 5. Hazard Mitigation Grant Authorization – Water System Wellsite Generator**
- 6. Change Order #1 for Airport Hanger Project**

#### **KUDOS**

Last, but not least, I want to thank all of you for all your efforts on behalf of the City. To help recognize City staff that go above and beyond, I am asking that **if you have a co-worker you want to thank or recognize for their work please send me an email** and I will include their name in the News & Notes Kudos.

- Thank you very much to **Tim Fjeld** for helping everyone with their City network and IT problems.
- **Dean Smestad, Darin Elness, Chad Alm and Tim Hogan** for their hard work on Fair prep and Horse Shows
- To **Library staff**, especially **Dawn Aamot**, for all the community engagement activities over the summer

Thank you to everyone for your hard work and dedication to the citizens of our community.